



# Overwatch 2 Ruleset

**Player Eligibility:** All players participating in OW competitions must have an active Battenet (North America) account in good standing displayed on their profile.

Only registered team members playing under their own account are allowed to play for a Team. (You may not share accounts)

**Basics:** KCCEC will host season play, with a predetermined amount of weeks played, followed by double elimination playoffs. The Loser Finals and Grand Finals will be streamed live, via [twitch.tv/esportkcorg](https://www.twitch.tv/esportkcorg) (if applicable)

*When we have more than 8 teams, a swiss based style will be used during the seven week season, prior to playoffs in order to properly seed teams.*

## **Competition Method**

- 5v5

## **Match Winner**

- The winner is the Team that wins the most games in the series.

## **Series Matches**

- Matches will be best-of-five (5) during the regular season.
- Matches will be best-of-five (5) for playoffs and elimination rounds.
- Matches will be best-of-seven (7) for loser finals and grand finals in the playoffs.

## **Cross-play is welcome and enabled**

- Aim Assist will automatically be disabled if the match is hosted in a PC Lobby. A lobby is considered a PC lobby if it has one or more PC players in it, this will also include the spectator slots. This is a game feature and is not something that can be enabled or disabled manually. Therefore, you should just assume that aim assist will always be turned off.
- Console players are permitted to use a keyboard and mouse during official matches if they choose.

## **Roster**

- Overwatch 2 team rosters need a minimum of 5 players and are limited to a maximum of 10 players (5 starting players, and 5 substitute players). Rosters that do not meet the minimum or exceed the

maximum number of players will not be allowed to participate in official matches until their roster size meets the set requirements.

- Players are allowed to switch during a Match (e.g. in-between games during a Bo7/Bo5/Bo3), limited to two substitutions per match per team.
- A player who is substituted out may be substituted back in later, using that team's second allowed substitution.
- Players not registered as Subs or Players for the team are not allowed to compete under their Corporate banner.

### **Spectators**

- Spectator slots may be occupied by Casters, KCCEC representatives and their designees, or players from either team not currently playing. Such players may stream from the Spectator slot.
- KCCEC reserves the right to these spectator slots and recommends teams stream the game to their personal twitch/youtube channels for spectator viewing.

### **Arenas/Map Pool**

- Map pools have been eliminated since April 2023 in competitive Overwatch.

### **Game Rotation**

Each match will have the following game modes in this order: Control / Hybrid / Escort /Push/ Control

Disclaimer: Rules and Tournament structure are subject to change without notice. Please pay attention to discussions via email and discord for the most up to date information.

